

The Game :

The game has four separate stages of increasing difficulty:

Stage	Possible colours in the combination	Combination to find
1	2	1
2	3	2
3	4	3
4	5	4

End of the game :

You lose if you don't find the right combination at the end of the 9 attempts or if you lose all your life.

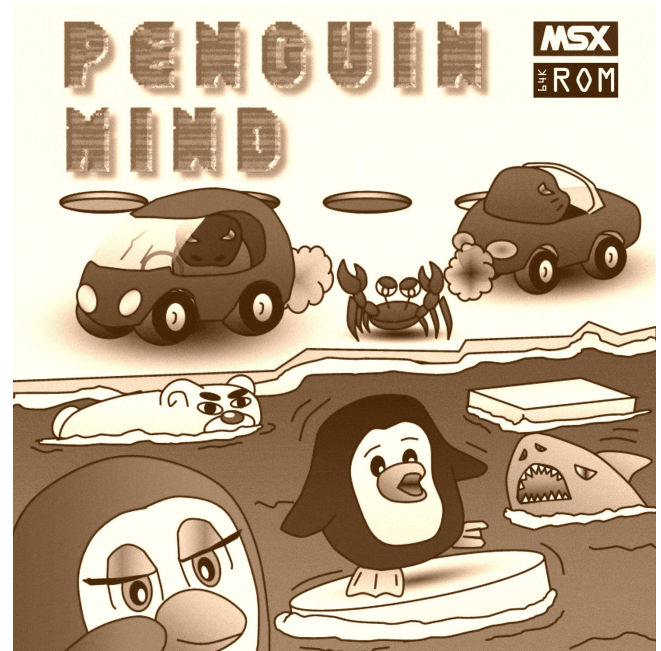
You lose a life when:

- You hit a vehicle or a monsterl.
- You fall in the water.
- You reach the left or right border in the sea.
- Time ends.

You win if you'll get 4 hearths at the stage 4.

Note: It's ASCII 8 ROM type.

HAPPY GAMING !



INSTRUCTIONS

The story:

Our small Penguin has fall in love! But the hearth of his girlfriend will not be easy to conquer. She invented a game to test her future lover. Only the best one who will succeed in reaching this challenge with its address, its speed and its logic should win her love.

How to play :

This game is designed for a single player.

The action can be controlled either with a joystick or from the keyboard. Press the shot button on your joystick or the space bar on your keyboard to start the game.

Press (in successive way) your keyboard cursor keys or the joystick handle to have Penguin move in the direction pressed.

You have to find a three colours combination. For this, here come the instructions:

- 1- Jump in a coloured bath to choose a colour.
- 2- Cross the road in a safe way!
- 3- Jump over the ice-barriers and the polar bears to cross the sea.
- 4- Jump on the platform you've chosen to paint it with the chosen colour.
- 5- Go back and try again!
- 6- When you're thinking you've find the right combination, press the space bar or the shoot button to get the result.
- 7- If you're right, you go at the next stage. If you're wrong, try again!

Minimum time is given between your attempts.

The more you make an attempt, the more will be obstacles.

As you proceed through the game, the difficulty naturally increase and more colours are possible in the combination.

Game screen :



- 1- Your score.
- 2- Stage and level you are now in.
- 3- Your life.
- 4- Colours which should be in the combination.
- 5- Attempts corrections :
 - . Red heart: Number of colours at the right place.
 - . Pink heart: Number of colours at the wrong place.
 - . Empty heart: Wrong colour.
- 6- Hearth you have successfully found.
- 7- Validation button.
- 8- Coloured bath.
- 9- Time limit between attempts.
- 10- Start place.
- 11- The road.
- 12- Safe place...
- 13- The sea.
- 14- Attempt platforms.