

R2D001

# MISSION 2 MIR



[WWW.RAYMONDMSX.NL](http://WWW.RAYMONDMSX.NL)

RAY2DAY **MSX** SOFTWARE

## GETTING STARTED

- Be sure that your MSX computer is turned OFF.
- Insert the cartridge properly.
- Turn ON your MSX computer.
- Press SPACE or FIRE BUTTON at the title screen to start the game (more information about controls further on).

## CAUTION

- Always be sure that your MSX computer is turned OFF when inserting and/or removing the cartridge.
- Don't touch slot connections.
- Avoid extreme temperatures, humidity and impacts.
- Don't try to open the cartridge case.

## RAY2DAY MSX SOFTWARE

Programm, coding, game design, story idea, testing and artwork (box, manual, sticker) design by myself: Raymond van Hoorn.

Alien sprites design (most of them), lot of mental support and programm testing by my lovely wife: Maartje Huijink.

For more information on this MSX game or future projects visit my website: [www.raymondmsx.nl](http://www.raymondmsx.nl)

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## ADDITIONAL INFO

Proudly I can say this is the first (finished) game I ever made. The whole programm is written in MSX BASIC. Programmed on a Philips NMS 8245 MSX2.

The goal of this project was to programm a shooter like for example Galaga and Galaxian. With my little coding skills, I think managed well to make a good looking and working MSX game.

Ofcourse there are probably lot of things which can be better / or be improved. if you have tips and advice, please inform me so I can use this knowlegde the next time for making another game.

Not made for commercial purposes but made with love and passion for MSX home computers, programming and games.

Thanks to all the people who have helped me to achief this goal.

Have fun, enjoy the game!

## STORY

2050 A.D. The world has been under attack and is destroyed by aliens. You are Roger Smith, a cosmo pilot, who has survived the attack by leaving with your spaceship just on time.

To your knowledge, next to lots of innocent victims, all retro home computers including all MSX computers are destroyed during the attack. Just when you almost gave up hope to ever play retro games again, you receive a message of the former Russian intellegance service:

Dear Roger, despite of earlier reports that space station Mir was destroyed in 2001, inner sources confirm that space station Mir never has been destroyed at all. Last years the station has been in use as a secret Russian testing base. At the moment it is floating steerless in space.

Roger Smith, please enter the fight with the aliens and save the last MSX computer in the univers... your **Mission 2 Mir** starts!



## CONTROLS

The game is designed for one single player. Use keyboard or a joystick/-pad connected to port1.

To start the game:

### SPACE / FIRE BUTTON

Move (left and right):

### CURSORS / JOYSTICK

Shoot (one bullet at the time difficulty):

### SPACE / FIRE BUTTON

Pause:

### F-1 KEY

## REQUIREMENTS:

This game works on normal MSX, MSX2, MSX2+, Turbo-R computers, the 1chipMSX and on the most common MSX emulators.

This game is tested on the diverse MSX computers:

- Spectravideo XPress SVI-738 (MSX1)
- Philips NMS 8245 (MSX2)
- Panasonic FS-A1 WX (MSX2+)
- Panasonic FS-A1 ST (Turbo-R)
- 1chipMSX
- openMSX (emulator)

