A NEW GAME IS COMING FOR MSX

Are you bored with old MSX games?
Are you fed up about boring shoot them?

You need to know other kind of games
You need to know the most ancient game

You should learn to play chess...

ABOUT EXCHESS

EXCHESS (Experimental Chess) is my personal challenger.

Since a few years ago I have wanted to do a simple chess which can play as a human. But, I'm not sure I will be able to get it.

EXCHESS is based on two ways of thinking. One of them is to go through passive positions, where it only calculates how many pieces and space it has, and another way is based on active positions, where there are change of pieces. This last way of calculation is based on real chess engines.

It is made under C and It only use 15k at the moment. In the end it shouldn't use more than 32k.

The main engine is totally functional and I only have to integrate some openings and the most important thing , it should learn how to do checkmate :D (it's not easy to do).

Anyway, It's a good exercise for me and another game for MSXDEV.

ABOUT ITS AUTHOR

My name is José Javier and you can find me on internet as Jos'b. I'm from Spain, this why my English is extremely awful. I'm chess instructor and like playing with my MSX, so, why can't I enjoy both things?

Finally, I would be glad if my chess program played a bit well.

EXCHESS will be on your MSXs (or MSX emulators, who knows)...