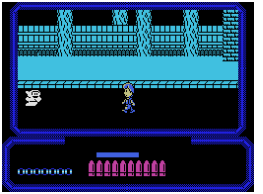
Find all the misplaced objects and return,
at home before 3:00 in the night.

Adventure with dangers and action in the city.



NIGHT CITY

MegaRom 64K

THE NIGHT PARTY ...

After being of night party, you return home and when you are goint to open the door you don't remember where the house is and that you haven't the keys.

You remember that they had told you that you had to return before three in the night. You will look at the clock and neither it is.

A policeman come to you and he requests you your identity card and you don't take it.

It seems that they have strayed, the adventure begins!.

The objective is to locate the objects before the suitable hour and to return home.

THE CITY

It is divided in residential area, commercial area and gardens.

To consent of an area to other, you should cross the street or to go by the accesses or crossings.

ENEMIES

They are the mouses, spectrum and the police.

They subtract you energy for contact, the spectrums can also shoot you rays if you are in their direction.

When an enemy of these appears, it can happen that they simply walk or that they pursue you.

MOVEMENTS

You can eliminate the enemies in the following way:

- Kick. Being the character in movement, left or right, it presses fire. The enemy will be eliminated by contact.

- Shot. The still character being, it presses fire. If the shot is in the enemy's direction, this it will be eliminated.

You can bend over when pressing the key Graph.

OBJECTS

You should locate them to conclude the adventure, they are:

- Card. When you find it, the police won't subtract energy.

- Clock. In the moment that you have it will inform you of the current hour.

- Keys. Necessary to open the house, they are several.

Once located all the objects, you will have to find the house.

SCORE AND EXTRAS

In some areas of the city you will be able to restore energy and the ammunition, you must find those areas.

The obtained punctuation is in function of enemy's type and like it is eliminated. There is also extra punctuation when finding the objects.

GAME CONTROL

Cursors or Joystick in port 1.
Space or Fire: Shot.
Key Graph: Bend over.

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